

Experimental Designs for Identifying Causal Mechanisms

Kosuke Imai

Princeton University

Joint work with
Tingley (Harvard) and Yamamoto (MIT)

August 2, 2011
Joint Statistical Meetings

Identification of Causal Mechanisms

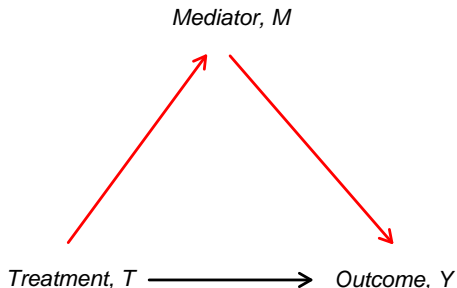
- Causal inference is a central goal of scientific research
- Scientists care about causal **mechanisms**, not just about causal effects
- Randomized experiments often only determine **whether** the treatment causes changes in the outcome
- Not **how** and **why** the treatment affects the outcome
- Common criticism of experiments and statistics:

black box view of causality

- Question: How can we learn about causal mechanisms from experimental and observational studies?

What Is a Causal Mechanism?

- Mechanisms as **alternative causal pathways**
- Cochran (1957)'s example:
soil fumigants increase farm crops by reducing eel-worms
- **Causal mediation analysis**



- Quantities of interest: Direct and indirect effects
- Fast growing methodological literature

Potential Outcomes Framework

Framework: Potential outcomes model of causal inference

- Binary treatment: $T_i \in \{0, 1\}$
- Mediator: $M_i \in \mathcal{M}$
- Outcome: $Y_i \in \mathcal{Y}$
- Observed pre-treatment covariates: $X_i \in \mathcal{X}$

- Potential mediators: $M_i(t)$, where $M_i = M_i(T_i)$ observed
- Potential outcomes: $Y_i(t, m)$, where $Y_i = Y_i(T_i, M_i(T_i))$ observed
- In a standard experiment, **only one potential outcome** can be observed for each i

Causal Mediation Effects

- Total causal effect:

$$\tau_i \equiv Y_i(1, M_i(1)) - Y_i(0, M_i(0))$$

- Causal mediation (Indirect) effects:

$$\delta_i(t) \equiv Y_i(t, M_i(1)) - Y_i(t, M_i(0))$$

- Causal effect of the change in M_i on Y_i that would be induced by treatment
- Change the mediator from $M_i(0)$ to $M_i(1)$ while holding the treatment constant at t
- Represents the mechanism through M_i

Total Effect = Indirect Effect + Direct Effect

- **Direct effects:**

$$\zeta_i(t) \equiv Y_i(1, M_i(t)) - Y_i(0, M_i(t))$$

- Causal effect of T_i on Y_i , holding mediator constant at its potential value that would realize when $T_i = t$
- Change the treatment from 0 to 1 while holding the mediator constant at $M_i(t)$
- Represents all mechanisms other than through M_i
- Total effect = mediation (indirect) effect + direct effect:

$$\tau_i = \delta_i(t) + \zeta_i(1 - t) = \frac{1}{2} \{ \delta_i(0) + \delta_i(1) + \zeta_i(0) + \zeta_i(1) \}$$

What Does the Observed Data Tell Us?

- Quantity of Interest: **Average causal mediation effects**

$$\bar{\delta}(t) \equiv \mathbb{E}(\delta_i(t)) = \mathbb{E}\{Y_i(t, M_i(1)) - Y_i(t, M_i(0))\}$$

- **Average direct effects** ($\bar{\zeta}(t)$) are defined similarly
- Problem: $Y_i(t, M_i(t))$ is observed but $Y_i(t, M_i(t'))$ can never be observed
- We have an **identification problem**

⇒ Need additional assumptions to make progress

Identification under Standard Research Design

- Identification assumption: **Sequential Ignorability**

$$\{Y_i(t', m), M_i(t)\} \perp\!\!\!\perp T_i \mid X_i = x \quad (1)$$

$$Y_i(t', m) \perp\!\!\!\perp M_i(t) \mid T_i = t, X_i = x \quad (2)$$

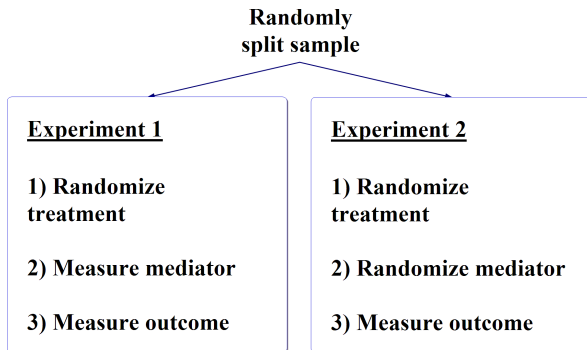
- (1) is guaranteed to hold in a standard experiment
- (2) does **not** hold unless X_i includes all confounders

Theorem: Under sequential ignorability, ACME and average direct effects are **nonparametrically identified**
(= consistently estimated from observed data)

Beyond Sequential Ignorability

- Sequential ignorability assumption is untestable and strong
- But, without it, standard design lacks identification power
- Even the sign of ACME is not identified
- Sensitivity analysis is possible but may be unsatisfactory

- Need to develop **alternative designs** for more credible inference
- Possible when the mediator can be directly or indirectly manipulated



- Must assume **no direct effect of manipulation** on outcome
- More informative than standard single experiment
- If we assume no $T-M$ interaction, ACME is point identified

Example from Behavioral Neuroscience

Why study brain?: Social scientists' search for causal mechanisms underlying human behavior

- Psychologists, economists, and even political scientists

Question: What mechanism links low offers in an ultimatum game with "irrational" rejections?

- A brain region known to be related to fairness becomes more active when unfair offer received (single experiment design)

Design solution: manipulate mechanisms with TMS

- Knoch et al. use TMS to manipulate — turn off — one of these regions, and then observes choices (parallel design)

Limitations

- Difference between manipulation and mechanism

Prop.	$M_i(1)$	$M_i(0)$	$Y_i(t, 1)$	$Y_i(t, 0)$	$\delta_i(t)$
0.3	1	0	0	1	-1
0.3	0	0	1	0	0
0.1	0	1	0	1	1
0.3	1	1	1	0	0

- Here, $\mathbb{E}(M_i(1) - M_i(0)) = \mathbb{E}(Y_i(t, 1) - Y_i(t, 0)) = 0.2$, but $\bar{\delta}(t) = -0.2$
- **Limitations:**
 - Direct manipulation of the mediator is often impossible
 - Even if possible, manipulation can directly affect outcome
- Need to allow for subtle and indirect manipulations

Encouragement Design

- Randomly **encourage** subjects to take particular values of the mediator M_i
- Standard **instrumental variable** assumptions (Angrist et al.)

Use a 2×3 factorial design:

- ① Randomly assign T_i
 - ② Also randomly decide whether to **positively encourage**, **negatively encourage**, or do nothing
 - ③ Measure mediator and outcome
- Informative inference about the “complier” ACME
 - Reduces to the parallel design if encouragement is perfect
 - Application to the immigration experiment:
Use autobiographical writing tasks to encourage anxiety

Crossover Design

- Recall ACME can be identified if we observe $Y_i(t', M_i(t))$
- Get $M_i(t)$, then switch T_i to t' while holding $M_i = M_i(t)$
- **Crossover design:**
 - ① Round 1: Conduct a standard experiment
 - ② Round 2: Change the treatment to the opposite status but fix the mediator to the value observed in the first round
- Very powerful – identifies mediation effects for each subject
- Must assume **no carryover effect**: Round 1 doesn't affect Round 2
- Can be made plausible by design
- **Crossover encouragement design:**
 - ① Round 1: Conduct a standard experiment
 - ② Round 2: Same as crossover, except encourage subjects to take the mediator values

Example from Labor Economics

Bertrand & Mullainathan (2004, AER)

- Treatment: Black vs. White names on CVs
- Mediator: Perceived qualifications of applicants
- Outcome: Callback from employers

- Quantity of interest: Direct effects of (perceived) race
- Would Jamal get a callback if his name were Greg but his qualifications stayed the same?

- Round 1: Send Jamal's actual CV and record the outcome
- Round 2: Send his CV as Greg and record the outcome

- Assumptions are plausible

Designing Observational Studies

- Key difference between experimental and observational studies: treatment assignment
- Sequential ignorability:
 - ① Ignorability of treatment given covariates
 - ② Ignorability of mediator given treatment and covariates
- Both (1) and (2) are suspect in observational studies
- Statistical control: matching, regressions, etc.
- Search for quasi-randomized treatments: “natural” experiments
- How can we design observational studies?
- Experiments can serve as templates for observational studies

Example from Political Science

EXAMPLE Incumbency advantage

- Estimation of incumbency advantages goes back to 1960s
- Why incumbency advantage? Scaring off quality challenger
- Use of cross-over design (Levitt and Wolfram)
 - ① 1st Round: two non-incumbents in an open seat
 - ② 2nd Round: same candidates with one being an incumbent
- Assume challenger quality (mediator) stays the same
- Estimation of direct effect is possible
- Redistricting as natural experiments (Ansolabehere et al.)
 - ① 1st Round: incumbent in the old part of the district
 - ② 2nd Round: incumbent in the new part of the district
- Challenger quality is the same but treatment is different
- Estimation of direct effect is possible

Concluding Remarks

- Even in a randomized experiment, a strong assumption is needed to identify causal mechanisms
- However, progress can be made by using alternative experimental designs
- Insights from new experimental designs can be directly applied when designing observational studies

Project Reference

- Project Website:

<http://imai.princeton.edu/projects/mechanisms.html>

- Software:

R and STATA packages `mediation` implement all methods